
Subject: MOBILE WEAPONS PLATFORM, Screens included

Posted by [\[REHT\]Spirit](#) on Fri, 16 May 2003 20:00:58 GMT

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Oook, here's some news. There's a small delay on the screens. Main reason is because.erm.....ok, I'll try not to confuse you:

The platform has differant parts to it. Mini-powerplants, a place to hold vehicles, etc. I made it so that you can blow up most of these parts seperatly (also keeps collision from acting weirdly). Weelll.....for some reason or another, this causes the vehicle to be somewhat glued to the ground. You can float a bit up, as it was ment to be an air unit, but the second you let go "WHAM!" you're stuck to the ground. Driving off a cliff is a VERY bad idea atm.....lol.

Anyhow, there'll be a small extra delay as I'll be turning this thing into a land unit. This means some model adjustments so it doesn't look completly like a giant block running around on the ground (instead, you get a giant block on wheels! Awesome!).

It'll help a lot more once you guys get screens so you can see what's going on, which is why I'm going as fast as I can.
