Subject: Re: new fds bot, c++ php, perl Posted by Areilius on Wed, 19 Jul 2006 12:55:53 GMT View Forum Message <> Reply to Message

About sending commands, I found that using FDSTalk.dll was waay faster than any command line program.

(The WinRem source might be of use there)

Or you can use SSAOW's DDE thingy, which I dont know much about..

But there might an even better way, using scripts.dll.. I dont know because I couldn't call scripts.dll functions with the noob scripting lang I used for my crappy bot

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums