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Subject: Re: The KOSs2 knows its shit

Posted by [RTsa](#) on Tue, 18 Jul 2006 14:57:09 GMT

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Quote:25 ms response is the time needed by a pixel to change it's colour from white to black if i am not mistaken. It doesn't keep your screen from telling that pixel to change it's colour more often anyway though. You can have a refresh rate of 70 frames per second AND a response time of 25 milliseconds at the same time. That's exactly why you get ghosting in the first place. You are mistaken.

At least that it's from black to white and to black again. Checked that from wikipedia.

V-sync makes the program (Renegade, here) actually wait for a CRT to be ready to refresh the image. That means you simply can't have more FPS than your refresh rate is with V-sync on.

Now, do you know for a fact that Renegade knows how to deal with LCDs differently from CRTs?

I could be wrong, as I have never owned any LCDs. Just trying to contribute to the convo.

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