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Subject: Re: The KOSs2 knows its shit

Posted by [warranto](#) on Mon, 17 Jul 2006 17:46:16 GMT

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Wouldn't that just mean that the picture would appear "choppy"?

If it's his "FPS", as the game is showing, being low, that would be CPU hardware. The computer isn't "smart" enough to take into consideration the quality of the monitor in calculating the frames per second that it would show. The monitor affecting anything would simply be extra to the game itself. (ie. Showing 200 fps [exaggeration], but only putting out 1 fps due to the monitor. The FPS bar would show 200, despite the output on the monitor being 1 FPS)

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