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Subject: renx hierarchy...

Posted by [futura83](#) on Mon, 17 Jul 2006 17:23:31 GMT

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i know i ask for alot of help on this forum, but i am discovering asking is much quicker than trying to figure it out on my own

my question is, could someone help me by telling me how to do a renx hierarchy for vehicle making? as i'd love to make my own vehicles/turrets.

thanks in advance

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