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Subject: Re: The KOSs2 knows its shit

Posted by [Xylaquin](#) on Sun, 16 Jul 2006 19:00:17 GMT

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PackHunter wrote on Sun, 16 July 2006 19:38 Monitors DO NOT influence FPS in ANY way. You might see some ghosting (blurring) on LCD screens with response times of over 10 milliseconds, but that won't show in a screenshot anyway.

If your FPS drops when games get larger, it's probably your CPU, memory or bus speed that's the bottleneck, but not your videocard and definitely not your monitor.

Yeah that's what I thought. Isn't it the computer that has the FPS, the monitor only has a response time & refresh rate which limits what the human eye can see?

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