
Subject: Re: -United Anti-Cheating Federation-
Posted by [Sniper_De7](#) on Sat, 15 Jul 2006 12:05:45 GMT
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So you acknowledge that you ban innocent players, and even though you know there's no reason to cheat to be good, if we're already are good coupled with the fact that we took the time to post on your forums and the fact that we'd have done anything to proclaim our innocence before you had banned us, doesn't mean anything towards unbanning. EVEN THOUGH YOU ADMIT THAT YOU DO BAN INNOCENT PLAYERS THAT ARE "ABOVE THE NORM" IN SKILL(DIRECT QUOTE FROM YOUR FORUMS)? By the way, at least when you ask for a test or ask for screenshots and what not, and they fail, you know for positive they are cheating, because I'm going to go out on a limb and say that maybe 1% of all cheaters would know how to

1. bypass
2. turn off cheats (I've never seen it done, i mean aside from something like right click, which isn't turning it off it means he's just left clicking, though there are other tests to prove a person is using right click, too)

How many cheaters have you PROVED that used a damage hack such as right click or something? Generally the cheaters just use big head or final renegade and neither of which are entirely hard to spot. So, how many accounts have you proved people used a damage hack? none? So all we have on your "cheaters" list is your word, which, you don't even have any proof that most of them cheat :\

Conclusion:

apparently all tests, RG, and screenshots are now null in void forever because they are all possible to bypass. I mean, even in RG 1.04 It's STILL possible. So just because something is possible to be bypassed, does not make it useless to use when very few know how to. This is where logic overrules :\

Edit: and by the way, I posted in a respectful matter. All I said was that your moderators banned me without any evidence aside from a "gut feeling" which is *entirely* true.

You've played GW, did you not find anything "above the norm" and consider them cheaters or accuse them of cheating? This is kind of where community players fall in line. Generally, they play in one server and no where else, and when some guy comes in, his first time, and he's something they haven't seen (because they've been playing on that server for so long and no one good has come in) They start thinking that it's impossible to be that good. Thus, cheating. If a guy went to a variety of servers he might find out that there are quite a few really good players out there, and many more better than himself. Not that I'm going to say a person should go to other servers, just that it's a flaw in deciding "what the norm" is at all. I'm all for people having fun just playing in one server, the point is to have fun. Just saying - you go to one server only and your chances of playing against great players is very small. especially when you ban them :\
