Subject: Re: -United Anti-Cheating Federation-Posted by Spoony on Fri, 14 Jul 2006 16:34:05 GMT

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Goztow wrote on Fri, 14 July 2006 04:25Maiden, how do you know if someone was/is cheating or not? At the moment no tests are valid anymore

You're grossly uninformed if you think that. "No tests or screenshots are valid" is usually what idiotic public server moderators say when they're totally convinced a skilled player is cheating, ask for a test, get proved wrong, but don't want to admit it or allow the player to be unbanned. (I think de7 probably knows what I'm talking about because I saw him in a situation like that on some public server or other, I forget which forum it was)

Goztow wrote on Fri, 14 July 2006 04:25Even if you would ban someone, they could join back in your league as easy as they could join back in a public server.

That's what they all think. You'd be surprised how many cheaters/pointpushers tried to when they were banned/suspended and were caught immediately after playing their first game. So please, let us all in on your crazy plan.

Goztow wrote on Fri, 14 July 2006 04:25So how is keeping cheats out of your league so different compared to keeping cheats out of a public server?

Because I won't ban someone without conclusive evidence. Again, you can't say that about A LOT of servers.

Goztow wrote on Fri, 14 July 2006 04:25Just to show i find "Result: no cheating at all in clan games" a bit weird. Maybe "no catching cheaters in clan wars" would be a more appropriate statement (meaning at least they need to be careful about which cheat they use). Or meaning I've ran such a scorched-earth policy on cheating in the past that 99% of the CW community knows it simply is not worth cheating, because doing so even once will result in being stripped of the only Renegade clanwar league worth mentioning. There are plenty of public servers.... being banned from one of them is hardly a big deal since you can just play in a different one. There is no Renegade league besides Clanwars.cc.

Anyway, where's your evidence that the league is completely over-run by cheaters at the moment? I'm just saying, I'm one of the most active clanwar players currently, and play against just about everyone. There's a grand total of one person I've got suspicions about, so yeah.