
Subject: Re: Does anyone actually use Patch?
Posted by [Dover](#) on Thu, 13 Jul 2006 20:56:46 GMT
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If you want to debate which kills faster, the sniper only costs \$50 more (Like JohnDoe said), and is capable on 1-shot kills. Not to mention lots of anti-light vech goodness and anti-air pwnage that only a sniper can deliver. The Gunner rocket launcher costs \$50 LESS and is effective against all targets including buildings, not to mention that a headshot means death, and a body-shot means being beating to an inch of your life.

So, given all that, why use Patch? Wasn't he a grenadier in single player anyway?!
