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Subject: Re: !bind -> icon

Posted by [IronWarrior](#) on Wed, 12 Jul 2006 14:45:53 GMT

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Goztow wrote on Wed, 12 July 2006 07:06 Pure esthetic reasons.

Oh ok. o.O, Love to help but my leveledit skills aint that leet yet. but something to do with the !bind script I suspose.

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