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Subject: Re: Looking for BETA Testers.

Posted by [Dante](#) on Sun, 09 Jul 2006 20:04:41 GMT

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I am going under the assumption this is using the WebBrowser control from .Net 2.0 for your actual html rendering?

Just make sure you let people know that it is IE rendering the pages, not you, could cause some confusing when people complain that "x page doesn't render properly".

Looks decent, although i really can't tell what the application is supposed to do right away, maybe post a feature list? That might help alleviate some of the confusion.

Also, for a beta release, maybe you should try running it through the click-once install in .Net 2.0. This would allow you to push updates out to the beta testers easier, as well as letting them run in a sandbox mode to alleviate the "new unknown developer" issues that go along with releasing applications to game forums. (lots of people here especially have been effected by people stealing cd-keys with supposed programs).

Looks decent thus far, although i am still puzzled why you recommend only putting one website on your computer. My development box at work has 17 different websites all with header specific catching on port 80.

Anyway, good luck with the application, and remember, anyone who downloads this, already has the source, unless you used unmanaged c++ in VS2k5.