
Subject: Re: Flying vehicle weapons

Posted by [Sniper_De7](#) on Sun, 09 Jul 2006 19:53:51 GMT

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Two good thing about rockets is that, they *do* more damage against vehicles in a same time frame, you only have to make sure you hit it, which may be considerably harder but if a person goes out to repair and has a hotwire/tech repairing, a person can out-repair the chain gun the copter shoots, while the rockets can out-damage the repair gun. Another thing is that rockets lock, and when facing another copter in front of you it may be better to just use your rockets since they do more damage... and with little health it doesn't take much to take another copter down.

In general? The chain gun is probably a lot easier to use and if you aren't that good you might want to keep trying to use it.

and yes, 40 damage per body shot is correct, 200 per headshot
