
Subject: Writing the whole gamelog in channel
Posted by [darton](#) on Sun, 09 Jul 2006 15:43:56 GMT
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Hello!

Recently I saw a brenbot which wrote messages like [BEACON], [GENERAL] and [VEHICLE]. So everybody on IRC can see which vehicle a player buys and whether a Nuclear Strike is deployed. How can I make my Brenbot say these things?
