Subject: Re: server "boink", "gotya" sounds Posted by Stumpy on Sun, 09 Jul 2006 08:33:51 GMT View Forum Message <> Reply to Message

for this you have to create an irc script which plays an snda sound out of the always.dat if brenbot mentioned a word like "boink"

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums