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Subject: scripts.dll version 1.1 is finished

Posted by [General Havoc](#) on Mon, 03 Mar 2003 17:47:32 GMT

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Well your in luck then because i'm documenting all of these scripts with tutorials, i'll make that one a higher proirity now to get done when i figure it out. It's really the text cinematics that are causing a bottleneck at the moment for that script but i have someone working on it.

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