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Subject: Re: My Two Cents on Non00bs  
Posted by [Crimson](#) on Thu, 06 Jul 2006 17:39:54 GMT  
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JohnDoe wrote on Thu, 06 July 2006 01:45Crimson wrote on Wed, 05 July 2006 13:47But both teams CAN'T do it. Nod's beacons do far less damage than GDI's.

You don't beacon to destroy the ref, you beacon to get points off it...if one side does a little more damage, then it's really not a big deal if you look at the bigger picture. I mean...after all Nod has it easier to take the tunnel because Sakura > Havoc.

Far less damage = less points = unfair/unbalanced.

Either way, I do not favor tactics that are both difficult/impossible to defend against and lacking in skill. How the heck can one team take control of the tunnels in such a short amount of time to disarm?

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