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Subject: How to + use of removing sfps limit

Posted by [Goztow](#) on Wed, 05 Jul 2006 06:53:55 GMT

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My question is mainly in the topic head.

1. Is removing the sfps limit of any use? Is it like the 3d9blabla - fix? Because that one did a very nice job for my vid card. Will it prevent big drops at big rushes?

2. How to do it?

Question mainly for evilWD as he talked about it but anyone can answer ofcourse .

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