
Subject: Re: My Two Cents on Non00bs
Posted by [Spoony](#) on Mon, 03 Jul 2006 03:53:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

Whitedragon wrote on Sun, 02 July 2006 23:04 Having good players doesnt count for anything if you have crappy rules(tunnel beaconing allowed? wtf?) and mods.
We could disallow tunnel beaconing and change whatever rules our opposing community asked for (considering the fact that we generally played by our opponents' rules in all the community matches so far) and still come out on top...

As for why tunnel beaconing's allowed, there are valid reasons, believe it or not.
