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Subject: Re: Do fire0anim and fire1anim actually do anything?

Posted by [danpaul88](#) on Sun, 02 Jul 2006 13:29:10 GMT

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on a vehicle I tried them out once, one of them (cant remember which, think it was fire0anim) played the animation constantly (not linked to when it actually fired, which was what I was trying to do), the other didn't seem to do anything whatsoever.

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