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Subject: Re: Background music.

Posted by [Nukelt15](#) on Sat, 01 Jul 2006 17:00:44 GMT

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I run winamp in the background playing various battle tracks from C&C and some of the more active techno from System Shock 2. That's pretty much the rule for any game unless it consumes so much CPU time that it just isn't possible to run winamp and get a decent framerate.

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