Subject: Re: Moving towards scripts.dll 2.9
Posted by IronWarrior on Fri, 30 Jun 2006 16:07:24 GMT

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jonwil wrote on Fri, 30 June 2006 07:46I never said "I cant do the jump complete hook", just that I dont know how at this point and dont plan to do it for 2.9.
The script that locks the vehicle I wont be doing for 2.9.
The other script (for sound) I will do. (It just snuck in under the deadline
Definatly not going to do the bot idea.

OOO nice one, thanks.