
Subject: Re: Request: Hacked Campaign Saves
Posted by [Oblivion165](#) on Fri, 30 Jun 2006 02:44:59 GMT
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All of this could be done with a simple Objects.ddb edit, one file, no mess.

EDIT: Except the Hotwire part.

Just use the grant weapon script to give all, then make all ammunicions cost 0 bullets.
