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Subject: Re: C&C FarCry Update - Playtest went though  
Posted by [Jaspah](#) on Tue, 27 Jun 2006 16:45:15 GMT

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Looks like it's coming along nicely. Still looking for people to help playtest? I need a good reason to play FarCry again.

Quote:You can place no or any amount of "MCT"s, called CriticalPoints, to any building. This means a building can have more than one MCT, no MCT, or more than one building can share the same MCT.

What would be the point of adding a MCT anyway then? Looks like you're just fucking yourself over if you place one.

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