Subject: Re: Red Alert: A Path Beyond Update: Gap Generator + Special Effects
Posted by Oblivion165 on Mon, 26 Jun 2006 20:42:44 GMT
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PointlessAmbler wrote on Mon, 26 June 2006 12:02Oblivion165 wrote on Mon, 26 June 2006 05:18Oh yes, how could we possible think that scriptzones that enable fog could exist! Oh magical man, please show us what else you can do with your fire stick and cloacking enabled on a model.

The V2 should of been using the model replace since day one.

oh and Gif Video = No

Oh yeah, this is why I don't post here anymore. I'm sorry that our speed of development isn't up to your standards, sire. I will try to improve myself for your benefit.

It has nothing to do with your speed of development, I said nothing about that.

Just dont act like its something amazing and above what we can do.