
Subject: Red Alert: A Path Beyond Update: Gap Generator + Special Effects
Posted by [PointlessAmbler](#) on Mon, 26 Jun 2006 05:29:21 GMT

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Hey out there you Renegade-type people. I thought maybe you'd like a little update on our progress. We're currently working on the Gap Generator effect. You can go to our thread on the RA:APB forums to see just what kind of wackiness we're up to. The latest screenshots and media are located here. It's pretty cool, and a lot of you probably don't think what we're doing is even possible in Renegade. Guess what? It is.
