
Subject: Metropolis progress...

Posted by [Aircraftkiller](#) on Wed, 14 May 2003 19:01:47 GMT

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StoneRooklooks like Metro -- and the building textures look the same as Metro - and the barricades look like Metro.

are you revamping Metro like you did for glacier flying and bunkers? :sleepy:

Well, of course it looks like Metro, that's where the textures came from. AI_tex equals "Alan's Textures."

No, it isn't Metro. It's just a more "city-like" level of my own imagination.
