
Subject: Re: Red Alert 2: Apocalypse Rising Update
Posted by [OWA](#) on Thu, 22 Jun 2006 18:43:04 GMT
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We are trying a few different texture guys out, but yeah if you want to apply, post some work either here or on our forums. For now I will leave you with a render of the new mirage tank.

2600 polys

Credit to Skierarc for this model which is part of the verge assets. I added extra features onto it and resized bits of it.

Comments please.
