
Subject: Re: Server not in listings

Posted by [EA-DamageEverything](#) on Thu, 22 Jun 2006 01:41:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

aaaalex06 wrote on Thu, 08 June 2006 08:02you left a objects.ddb file in your servers Data folderYou can leave what you want in the server directory. Remember, the CTFmod from Vloktboky uses an objects.ddb...

- 1) You must run the Client first before starting the FDS. This is a WOLapi Bug. NOTE: You will need twice as much Bandwidth of your Internet connection in this situation.
 - 2) paging the server is waste of time because the server cant invite you into your own game. When you are in the game listings, they're sorted alphabetically. You only have to know the server's name.
 - 3) If you can't find your own server on WOL, check the server.ini. It should be set to WOL. You can leave the field LoginServer blank, the FDS will connect with the US-WOL. Since XWIS hosts the WOLservers, it's all in one Channel.
 - 4) Be sure to have an extra serial. WOL is checking if you are using a valid serial or not. The 0669xxxx Numbers are only needed for installing the FDS. To get it running on WOL, you must enter a valid serial from a Renegade Client (it's being printed on the backside of the Manual). This is the serial you installed Renegade with.
 - 5) JPNOD got it. When running a FDS AND Client on one Machine, your Ping won't be over 20-40 (depending on your connectin). The others must take the longer way through the Internet and will have higher Pings.
 - 6) for any Errors, take a look into the FDS console while running it. It spits out every Error, mostly with a Solution how to fix it.
-