

---

Subject: Re: turret planting error

Posted by [ghost](#) on Sun, 18 Jun 2006 16:38:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Why would you want it?

When i did this is worked and looked good enough for game action. Simply place the beacon (3 secs for deploy) Then a turret would spawn in the direction you were looking at.

---