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Subject: Renegade Dog

Posted by [GrayWolf](#) on Sun, 18 Jun 2006 07:42:28 GMT

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I am working on a dog for renegade... I modded the male bones for him so he would run like a dog and do everything like a dog. However when I try to use the dog in the map it is obvious that he is still using the regular man skeleton. Is it possible and how do I make it so my dog uses the bones I made for him.

I made bones for him to follow, you know like S\_A\_Human well I made one like that but for a dog. BTW I am not the artist responsible for this dog.

Any ideas?

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### File Attachments

1) [ScreenShot01.jpg](#), downloaded 576 times



2) [ScreenShot02.jpg](#), downloaded 586 times



3) [dog.jpg](#), downloaded 581 times

Perspective

