
Subject: Re: funny stuff from the Zer0BS server
Posted by [reborn](#) on Tue, 13 Jun 2006 20:41:37 GMT
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The armor.ini is client side for everyone, it is not specific to MP-Gaming.NET servers. It could be changed with the core-patch, but then only people with the core-patch would get less points.. hardly an incentive to download and use it, and rather un-fair on those they do have it over those that do not.

The points system on hyper is relative to every character, vehicle and building. It is designed for a faster paced game. However the Hyper server is soon to be replaced with a new AOW server, which when launched will be un-like any other server you have ever played on.
