

---

Subject: Re: Flying Vehicles

Posted by [OWA](#) on Tue, 13 Jun 2006 20:23:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

How is a map 'Non-flying' if there are flying vehicles in it??? That defeats the point of a non-flying map.

Try putting the flying vehicles on spawners or something.

---