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Subject: Re: Domination and Heal Zones

Posted by [nopol10](#) on Mon, 12 Jun 2006 09:28:44 GMT

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I have a few problems with Domination.

1. Controlled zones can never change to another team. (I tried this by changing teams myself)
2. Zones change right after coming into contact with the neutral model.
3. Points are not given after capture.

I have set up the GDIOBJECTID and NODOBJECTID as Daves Arrow. Is that allowed?

...and a question:

Is there a way to enable a spawner once a domination zone falls into the hands of a certain team (and disable it once its not in the team)?

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