Subject: Cinematic Problem

Posted by bigwig992 on Wed, 14 May 2003 03:04:08 GMT

View Forum Message <> Reply to Message

I got a camera to work that just rotates my terrain, so it wasnt the way I set up the camera. It's got to be the animations and "create_objects'", I've got one more idea, use "Create_Real_Object" instead of "create_object". I'll get right to it.