
Subject: Re: what would

Posted by [agent_CDE](#) on Sun, 11 Jun 2006 03:12:16 GMT

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Dover wrote on Thu, 08 June 2006 14:38...the cheats in the Grand Theft Auto series just make everything funnier.

Seconded. Armed pedestrians + rioting pedestrians + all weapons + full armor + free tank = urban warfare.

Quote:I hardly see how those are equivalent to hacking in public servers online and ruining other people's fun.

Also seconded. If you run around as an invincible havoc with a rapid fire railgun while wiping the floor with Nod, good. If you do the same while wiping the floor with real people who aren't sharing your fun, you should be hit with something large, heavy, and blunt.

Cheating on your own impairs noone. Cheating in multiplayer keeps others from having fun.

Hell, if a bunch of people played co-op together and all cheated I bet noone would care much. (I personally feel co-op can be overly hard at times, especially with those respawning enemies, but...)
