buffymaniack wrote on Fri, 09 June 2006 15:12ok ive placed one exactly flat with the ground and it still doesnt fire, its weird i just can't work out why not. Is there anyway i can just reset iit all and go back or something lol? i just have no idea of how to get it to work.

buffymaniack

I was taught to make up backs up off .ddb, .ldd, .lsd, and the LE document after every major thing you do, just copy and paste it in the same folder so it adds a number on it.. this way, when you fuck up, you can just load a older copy.

This has saved me alot of time and work, I advise you to do the same...

OH, just relised, is it TEAMED right? like are you player Nod and the turret is TEAM GDI etc`?