
Subject: Re: Red Alert 2: Apocalypse Rising Update
Posted by [OWA](#) on Sun, 04 Jun 2006 19:53:47 GMT

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Look at Core patch2. You cant see the stealth tank at all apart from the dust emmiters from the tracks. This is the same sort of thing we are going to do with the mirage tank. People will be able to spot moving trees easy. The mirage tank fires but then goes quickly back into cloak. We may need to test this out.
