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Subject: Re: Stealth: Yes or No?

Posted by [Alexraptor](#) on Sat, 03 Jun 2006 23:10:07 GMT

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JohnDoe wrote on Wed, 31 May 2006 13:08mision08 wrote on Fri, 07 April 2006 17:06You are correct sir, Vehicle limit is 8, counting the harvester. If your team has 7 vehicles, and someone purchases another at the same time the harvester is destroyed, I believe it is possible to have 8 units. I personally don't use SBH or stanks but, if I was out just to kill, a stealthy character is a good choice. I don't understand stanks at Hourglass. There good for shooting over the crest, I would still be in an arty though. Flamers all the way. Flamers, artys, and APC's are the only vehicles to buy at Hourglass.

You can't purchase at the same time as the harvester, retard...you can have 8 vehicles if the Ref is destroyed.

the harvester can get destroyed by a purchase if you play as Nod, because its so slow it dosent make it off the airstrip in time if somone places a purchase as soon as they are able.

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