
Subject: The Renegade Universe -a status Report 2006

Posted by [EA-DamageEverything](#) on Sat, 27 May 2006 12:26:42 GMT

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This is gonna be a short summary about the activities/News till today.

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WOL is running on the XWIS servers since 10/2005. All the servers are listed in one IRC-Channel and it's harder to separate the good from the worse now. I want Euro and Us back (Pacific didn't count because nobody hosted a server there).

On the non00bs server, there are some german autoannounces present! w00t? They broke the lance of dictatorship on american servers! I mean, on most of the servers, players do NOT have the right to write in another language than english. This may be due to the fact, they are too lazy to learn foreign ones. If you look on many german servers, there are zero restrictions. You even can write in turkish if you have this kind of teammate on your Team ingame... On non00bs I can write german or french or... now without getting offended by a mod. Jippieh

Corepatch 1 wa a mercy. Except the crappy maps like Sand & Gobi. Less installation Problem in comparison to Corepatch 2. Corepatch 2 came with new scripts(the installer says 2.13 but they are the 2.21 though) and the ability to choose between BR1.41 OR the new ssaow. The bugfixing has left some errors=

Canyon= The ground texture around the NOD refinery is way darker than the rest in the NOD base.

Snow= Whenever NOD buys a vehicle, it won't run out of the red pad on the airstrip. In case of a planned rush, the vehicle will be destroyed if you don't drive it out of this area quickly.

Terrace= I miss some wall- and rooftextures at the beginning of the tunnel which is behind the GDI Powerplant.

++positive features++

NoCD Crack included / New maps to play on / standalone Installer without problems.

http://www.renegadeforums.com/index.php?t=thread&frm_id= 23&rid=0

Jonwil is releasing new scripts too fast I think. I definately appreciate his work for the community, but wouldn't it enough to bring out new scripts every two months? However, he is one of those highly respected members from BHS who constantly works for the Renegade Community.

Whenever someone has a question regarding something related to the scripts, he feels the need to answer. Thank you Jonwil for all you've done and what ever comes next in the future!

<http://prdownloads.sourceforge.net/rentools/scripts272.zip?download>

SSAOW 1.5 has been released in the mid of March 2006. I recommend you all to DL it. It's more a bugfixed 1.41 but in the Quality as it's predecessors.

<http://ircd2.lomag.net/~wtdragon5/forum/index.php?showtopic= 6005>

Brenbot 1.43 is in progress. Infact it ran on Crimsons n00bstories server more than 2 months ago (stable?) and it should be released out to the public within the next few weeks. This is what I've got from Packhunter yesterday= "Yes, I am working on BrenBot 1.43. But I don't think it is ready for release yet. There are a few things I would like to fix before that. But the release is getting close though. A few servers are testing the new version for me. After that I will probably make more versions too." I hope this will be BR 1.44 or higher.

<http://www.renegadeforums.com/index.php?t=msg&th=18445&start=0&rid=4045>

The project RenHawk (formerly RenVis) seems to be dead. Minax71 is absent and no clue if/when he ever will come back to the Renegade Universe to finish this great Replaytool. It's a shame... I think he must be dead or arrested till he or someone else proves the opposite. Last Thread about him here <http://www.renegadeforums.com/index.php?t=msg&th=18554&start=0&rid=4045>

Roleplay 2 -will this Map ever be released? Napalmic&Blazea58 (and all the other developers) are working on this project for approximately 1,5 years now I guess. So can we all expect the best RPG-map ever? I hope so. I wanna have an ETA if possible. Info here=
<http://www.freewebs.com/renegaderp2>

Renguard 1.04 is at WIP status as I could read on different sites. Crimson has achieved the 300 US_Dollar for purchasing the security Software (am I wrong, please correct me). No ETA till now but I'm happy that it's been going forward.

v00d00 released a skeptical Tool on April, the 11th. It's called Renegade serial changer. I will NOT offend the good intention for making this Tool, but you should recognize that cheaters with enough VALID serials can bypass any Kickban now.

<http://www.renegadeforums.com/index.php?t=msg&th=19368&start=0&rid=4045>

Blazer is working on the project Teamspeak Regulator again. Yay! Good luck while coding (and betatesting later) this!

http://www.renegadeforums.com/index.php?t=msg&goto=197180&rid=4045#msg_197180

MP has given out the Coop 2.25. Since Coop1.75 went out to the public, MP has given up one of their secret projects. Keep the rest private MP, I'm sure it's worth it. Just my 2 Cents. Download it here <http://www.game-maps.net/index.php?action=file&id=562>

Zunnie has left the MP-Clan at the End of April 2006. What a sad day for them. Many of us do know Zunnie under those Nicks ingame= SoQzunnie, FMzunnie, Zunnie. He was and is one of the dutchies who has made a lot for the Rene Community. I know him since he was on SoQ. later he moved to FM, then FM and DT (Dre4mteam UK) were merged into MP. Forum topic here

<http://www.multiplayerclan.net/forum/index.php?showtopic=1093>

Unrules finally decreased their serverlag! Great! Instead of running 4 servers like they did before, only 2 are running now. Thank you so much Alkaline for less lag and the lower Pings.

<http://www.unrules.com>

BHS changed their toplevel Domain. .org is history now, the new URL is

<http://www.blackhand-studios.net> -but who cares? The site hasn't been updated since 2004 (?) obviously.

The Renegadewiki is listing some Links to Renegade Clansites. Nice effort Crimson, I will update this in a few days. There are more active Clans in Rene than it seems.

http://www.renegadewiki.com/index.php?title=Renegade_clans

Eat more Tiberios! I just love the site from Justin Pereira and hope he will release more from his

good work.

<http://tiberios.justinpereira.com>

The worlds greatest Downloadpool has been launched! Forget renmaps.com here comes
<http://www.renmaps.de> . Note, the site is in german so don't get lost when browsing the Database.

Finally, there is my Renegade Worldmap at frappr where every Renegade player can sign in. It counts ATM 260 members and is growing up well. Feel free to join, add a crazy shoutout and/or a Link to your Clan= <http://www.frappr.com/ccr>

EA Games announced the next C&C. It's going to be a typical RTS in the same style Generals has been released. No hope for another FPS like Renegade...
<http://www.ea.com/official/cc/cc3/us/index.jsp>

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OK, enough now. Post your opinions here or correct me when I'm wrong in certain things. Happy fragging!
