Subject: Re: 1st Person vs. 3rd Person

Posted by Aircraftkiller on Fri, 26 May 2006 16:00:41 GMT

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lol? It's not locking on. It's the camera causing the weapon to fire lower than it's really supposed to, yet another Renegade bug. Basically, what you think is locking on would be you aiming at their chest and the projectiles hitting their head. You can be just as accurate, if not more so, if you practice in first person.