Subject: Re: Renegade Beta textures/models/shit
Posted by EatMyCar on Thu, 25 May 2006 01:21:17 GMT
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If you could get any of those models to work, preferably the Light tank and the Humvee, and release them without glitches, I will love you forever. Maybe for things like the flame tank, you could map the ingame one with these textures.   BTW, check out the 'Commando Beta Files' SeaMan released...The beta Harvesters are in there.