
Subject: Re: why doesnt anyone work together?
Posted by [RTsa](#) on Tue, 23 May 2006 13:18:13 GMT
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Crimson wrote on Tue, 23 May 2006 06:43Play on the n00bstories server and connect to teamspeak... often we have like 6-10 people or even more and we pull off some really fun coordinated attacks.

Also, I added a mod to my bot that automatically puts players in the right TeamSpeak channel for their team and keeps others out.
Hmm...would it be possible to get a hold of that mod for other servers?
