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Subject: Re: why doesnt anyone work together?  
Posted by [Crimson](#) on Tue, 23 May 2006 03:43:04 GMT  
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Play on the n00bstories server and connect to teamspeak... often we have like 6-10 people or even more and we pull off some really fun coordinated attacks.

Also, I added a mod to my bot that automatically puts players in the right TeamSpeak channel for their team and keeps others out.

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