
Subject: Re: Dont expect much from me for a while + scripts.dll 2.8 WIP
Posted by [Cat998](#) on Tue, 23 May 2006 03:08:24 GMT

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Whitedragon wrote on Tue, 23 May 2006 04:35No, it would be alive again and would be able to be damaged and killed normally. It just wouldnt be counted as being alive when it comes to the game ending by base destruction.

So someone needs to "fix" it
