Subject: Re: editing w3d files
Posted by Zion on Mon, 22 May 2006 07:36:56 GMT

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the w3d importer is a max script, leubei's renhelp site has one in its downloads section.

to run it, click the "utilities" tab (lookes like a hammer) then click the "max script" button. select the "w3d->gmax" script from the dropdown menu and click "import" from the new rollout for the script.