Subject: Re: Modding question
Posted by Shadow2256 on Mon, 22 May 2006 02:50:19 GMT
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Yes, but you would need to do so in gmax.In other words, find the .gmax of every map you want it done to, go into gmax, find the plane in front of the tunnels, click, and delete. Then turn the .gmax into a .mix using a tutorial. Enjoy .