

---

Subject: Re: 2v2 Tournament

Posted by [Goztow](#) on Fri, 19 May 2006 06:57:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

IcyyTouch wrote on Fri, 19 May 2006 02:21 Sorry, obtaining prizes costs money and take time. It also requires server space, the smaller the games the easier it is to run. If it were to be a common map tournament clanwars players would win hands down. Renegade lacks strategy when there's only a handful of maps to play. New maps require strategy since most players will be unfamiliar with the maps. It will also involve a little luck.

No, it will involve some players that already have played the map, so know it and at least find their way on the map (not getting lost) and the others who haven't, losing the map.

You should at least give out the map 2 days before the games so people can at least explore it.

---