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Subject: C&C Blue Island Update

Posted by [Dante](#) on Mon, 12 May 2003 09:15:42 GMT

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ok, got off my ass, finished up the terrain w3d, set all the lighting, and did the vis work on it, here are some updated pics...

<http://modx.renevo.com/attachment.php?postid=728>

<http://modx.renevo.com/attachment.php?postid=729>

<http://modx.renevo.com/attachment.php?postid=730>

<http://modx.renevo.com/attachment.php?postid=731>

<http://modx.renevo.com/attachment.php?postid=732>

<http://modx.renevo.com/attachment.php?postid=733>

<http://modx.renevo.com/attachment.php?postid=734>

should be ready for beta test next weekend.

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