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Subject: Re: Stupid infantry camping

Posted by [SuperTech](#) on Sat, 13 May 2006 02:50:19 GMT

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I've seen it happen countless times.

First, what would you expect GDI to do? How are they going to rush? If I was GDI, I would try the good old Mobius Obselik rush. More than likely NOD is playing offense, not defense. The only thing you probably have to watch out for is the stanks on the field.

If your NOD and this happens, stank rush the Refinery first. Most of GDI will be protecting the PP and INF BAR. A 6 STANK rush on the INF BAR is very deadly. Unfortunately, in every game you usually get noobs...the guys flying around aimlessly in apaches. Havocs love apaches and that's how they rack up the points. More noobs, more useless vehicles = less stanks to rush with. A sneak stank rush on the AGT may also provide effective in this case (again, from WF side).

If you have team work (big IF), I would do a stank rush on REF and then have a SBH take a buggy and nuke the back of the INF BAR at the same time.

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