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Subject: Re: Changing Team Names

Posted by [Tunaman](#) on Fri, 12 May 2006 05:26:39 GMT

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Ma1kel wrote on Thu, 11 May 2006 16:59 You just said you where making a modded map, how the hell can you make one without LevelEdit? If you have LevelEdit follow this tutorial to edit the strings.tdb with it.

Nismo != seraphim..

I've tried to edit the strings myself using a hex editor to no avail as well.. I have no clue why it doesn't work.. I'll go try LE now, I didn't know you could do it with that.

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